



# MEGAMAN™

1  
SEP \$5.95  
US



AUGUSTYN  
FONG





# MEGAMAN™

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SEP

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STYLING BY  
SID STUNT





# MEGAMAN



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▶ **PASSWORD  
STAGE SELECT**

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STOP

IN MEGA CITY--FORMERLY MONSTROPOLIS--THE NOT INCONSIDERABLE TRAFFIC SNARLS ARE SMOOTHLY UNKNOTTED THANKS TO THE LIGHT PERFECTED TRAFFIC CONTROL SYSTEM™, ANOTHER PUBLIC SPIRITED TRAFFIC CONTROL FROM RESIDENT ROBOTICS GENIUS, DR. LIGHT.

BUT, I DON'T WANT TO GO TO SCHOOL!

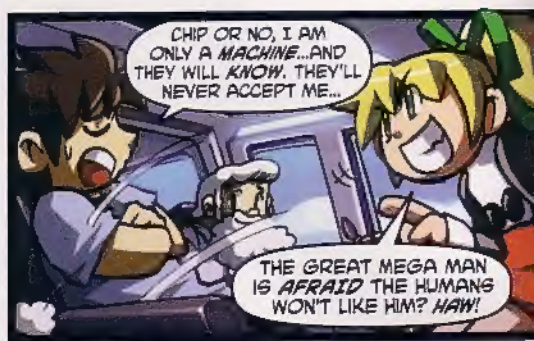
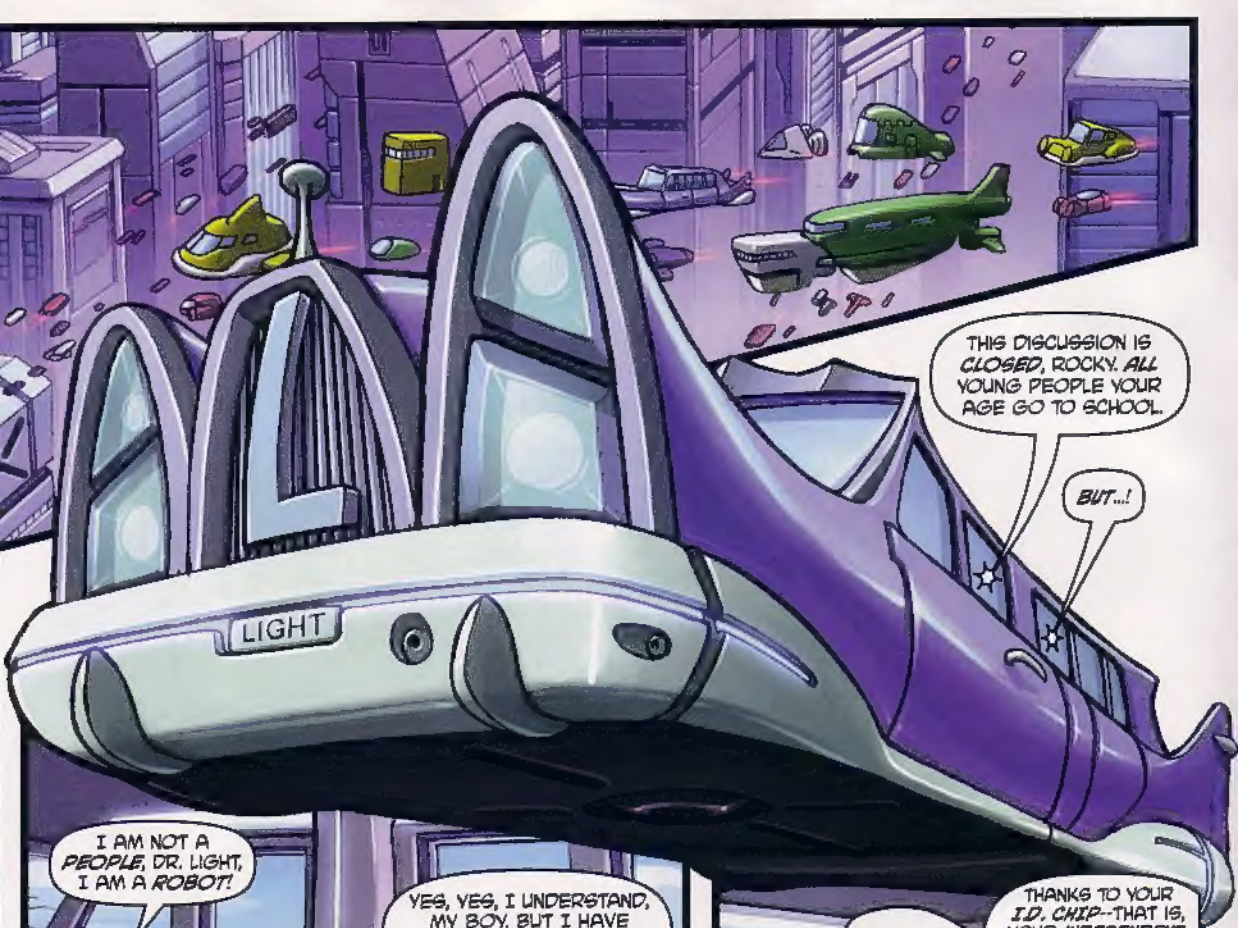
RETRO GAMING!  
YOUR NINTENDO SYSTEM  
TODAY!



WOW!  
6 stars

WORKERS UNION













...AS  
**MEGAMAN!**





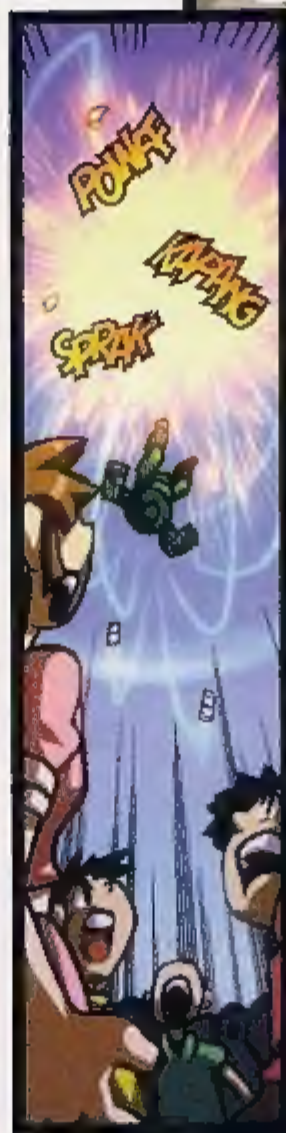
BLUE BOMBER  
--AWAY!!

NOTE  
TO SELF:  
RETHINK HIS  
EXITS...

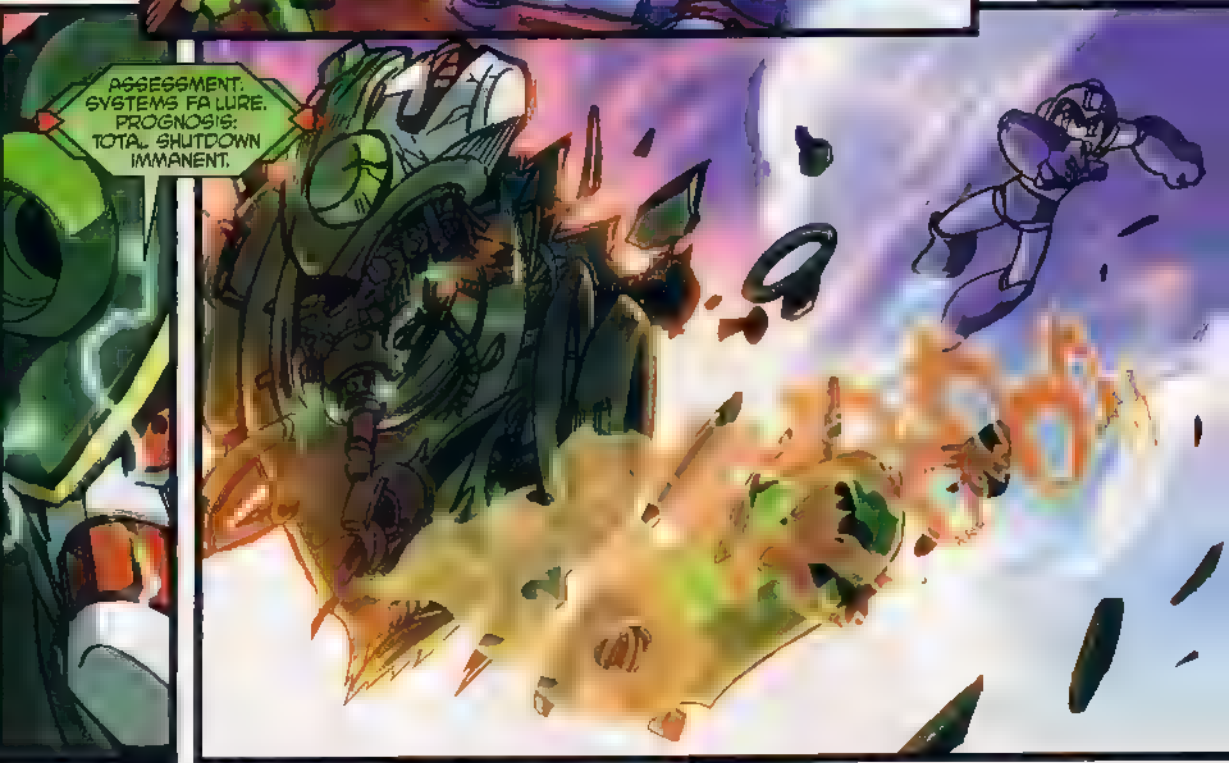
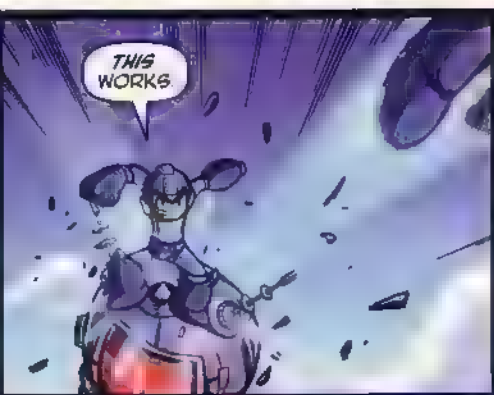




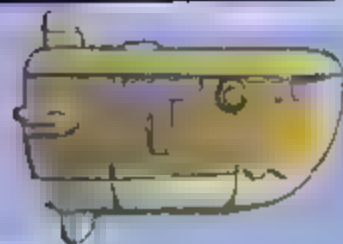
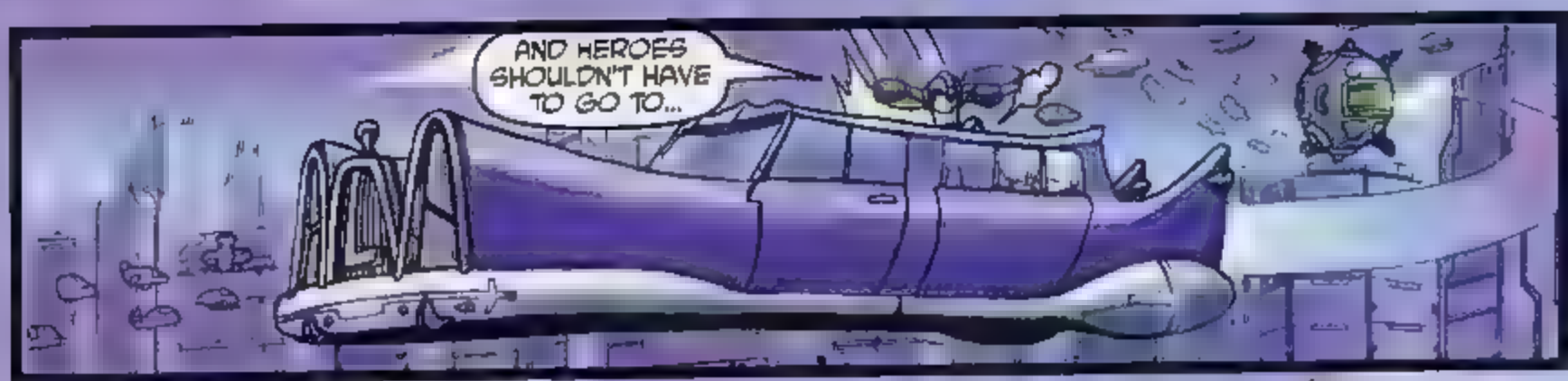
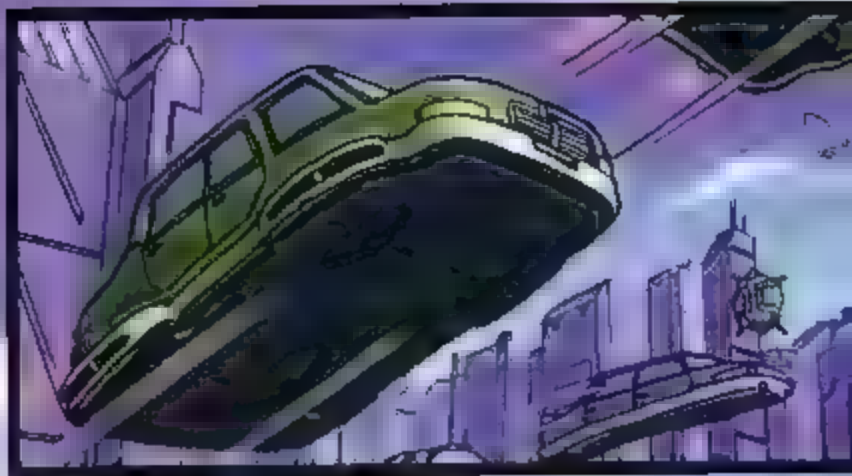
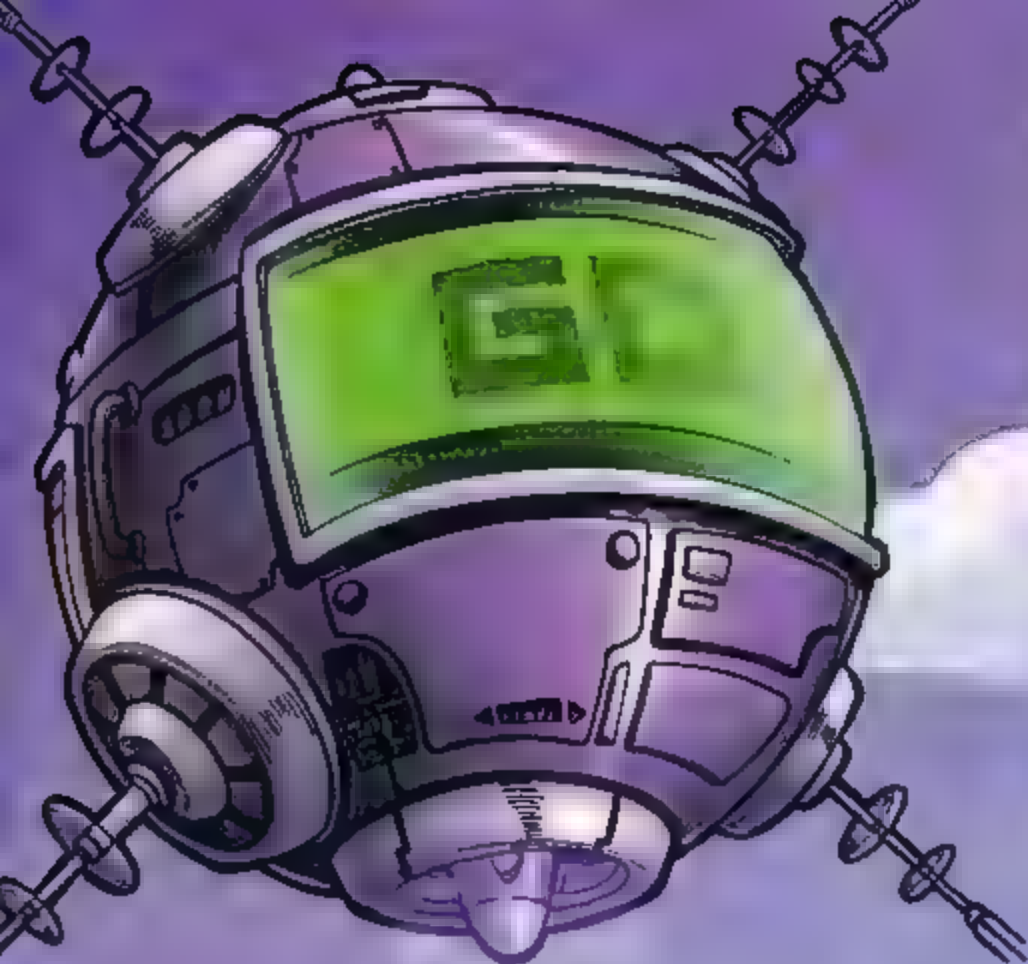




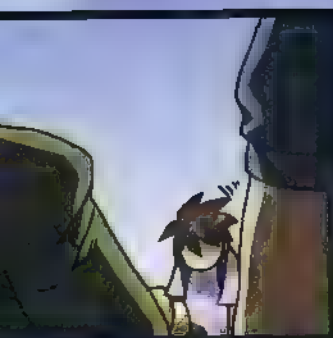










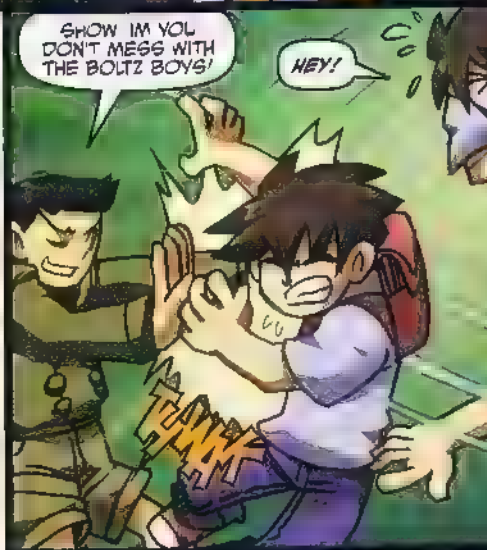


D'HEY! WATCH WHERE YER GOIN', SHRIMP!



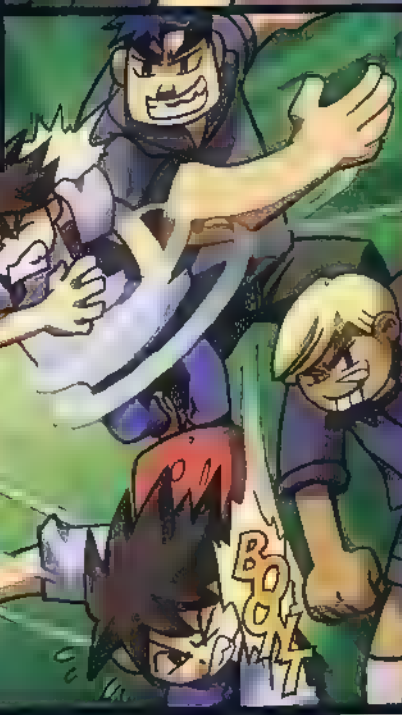
YOU'RE NOT GOING ANYWHERE YET, MEAT 'ZAT RIGHT, BROTHER DIX-?

D'YEP!



SHOW IM YOL DONT MESS WITH THE BOLTZ BOYS!

HEY!



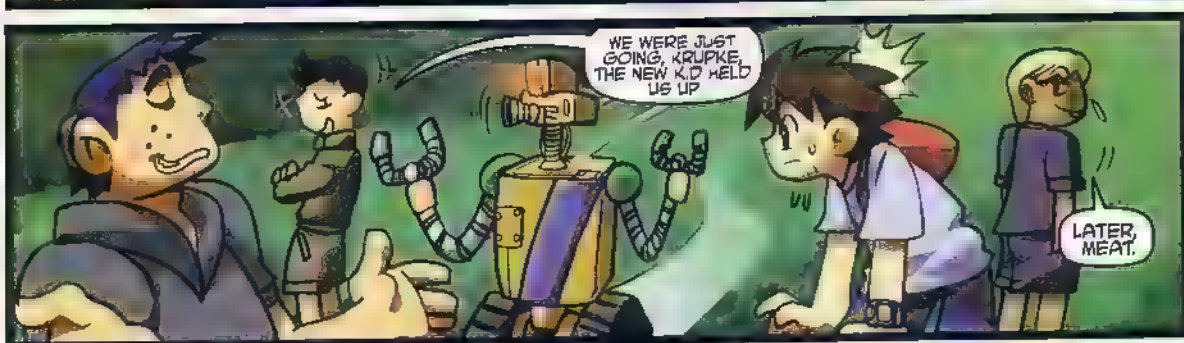
BOOM!



I'LL SHOW THESE GUYS--!

HOLD IT THERE CHILDREN.

THE FINAL BELL IS ABOUT TO RING PLEASE BE OFF TO YOUR CLASSES BEFORE I AM FORCED TO SITE YOU..



WE WERE JUST GOING, KRUPKE THE NEW K.D HELD US UP

LATER, MEAT.

CHECK IT OUT, BROTHER DAG...

INDEED, BROTHER DEZ, FRESH MEAT.

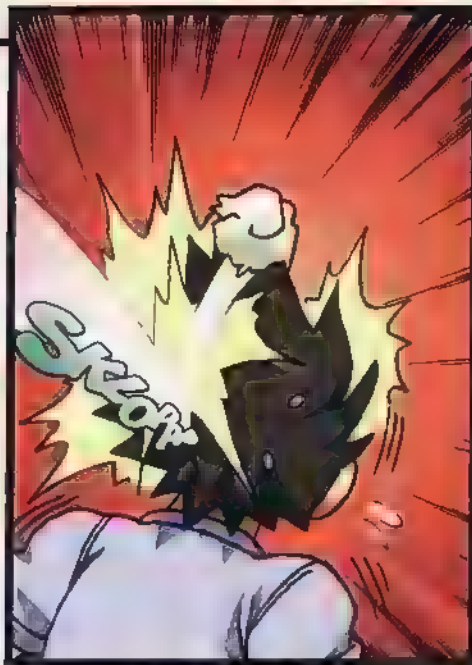
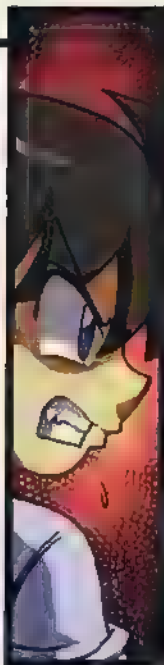
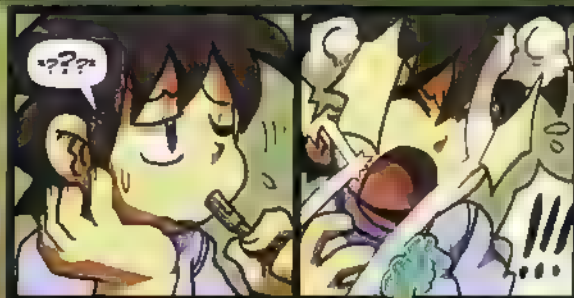
NOT SEAFOOD, NOT BEEF, NOW IF YOU'LL EXCUSE ME, WE'RE GOING TO BE LATE..



...ON JULY 4TH 1776,  
THUS BEG NING THE  
WAR FOR AMERICAN  
INDEPENDENCE, ANY  
QUESTIONS?

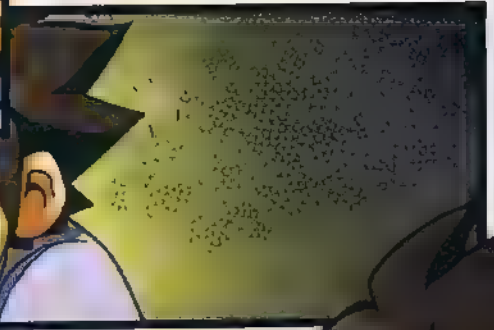


IT'S VERY  
APPROPRIATE THAT  
WE BEGIN THE NEW  
TERM WITH OUR COUNTRY'S ORIGINS.  
BORN IN A REJECTION OF TYRANNY  
AND OPPRESSION  
AMERICA...

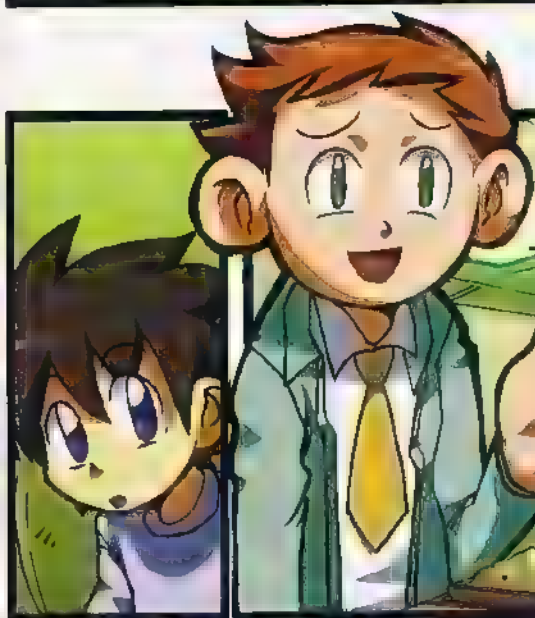


DO NOT STRAIN  
MY COMPASSION.  
PROGRAMMING,  
GENTLEMEN, OR I  
SHALL BE FORCED TO  
TELEPORT YOU  
TO DETENTION!!

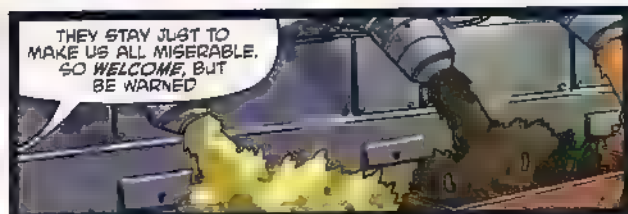
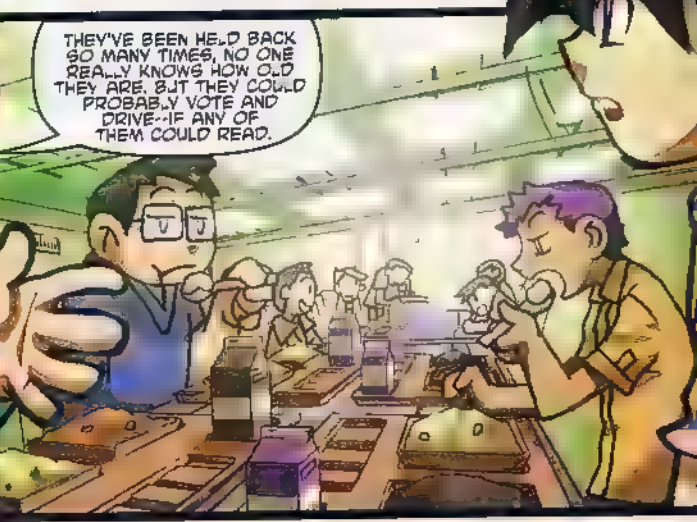




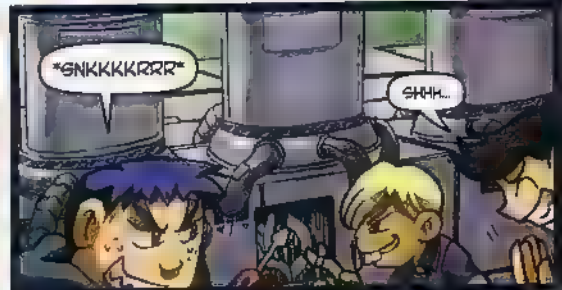
...THE BOLTZ BROTHERS SHOULD HAVE BEEN OUT OF HERE YEARS AGO. BUT ALL THREE ARE STILL IN SEVENTH GRADE WITH US.



THEY'VE BEEN HELD BACK SO MANY TIMES, NO ONE REALLY KNOWS HOW OLD THEY ARE. BUT THEY COULD PROBABLY VOTE AND DRIVE--IF ANY OF THEM COULD READ.

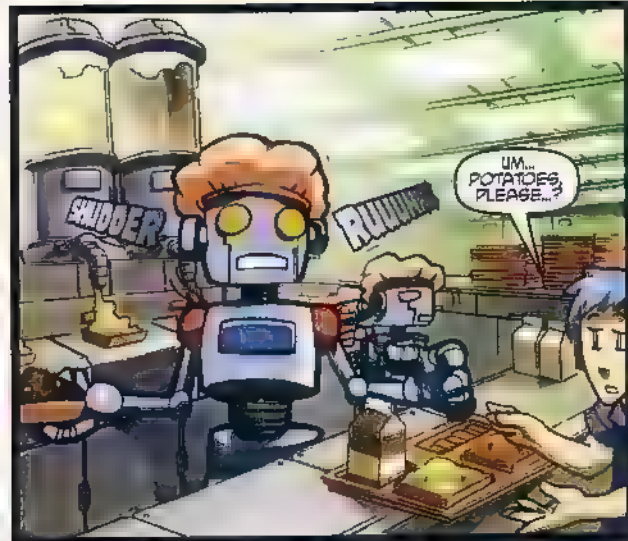


THEY STAY JUST TO MAKE US ALL MISERABLE. SO WELCOME, BUT BE WARNED

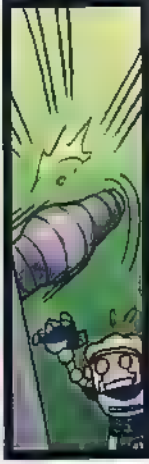
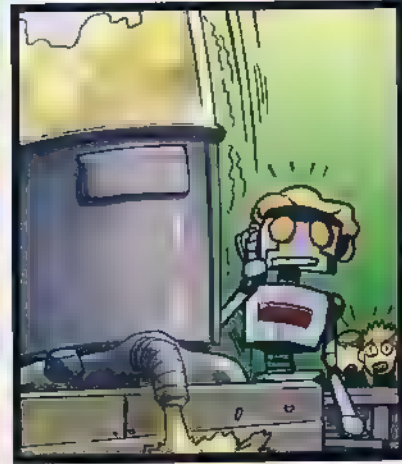


\*SNKKKKRRR\*

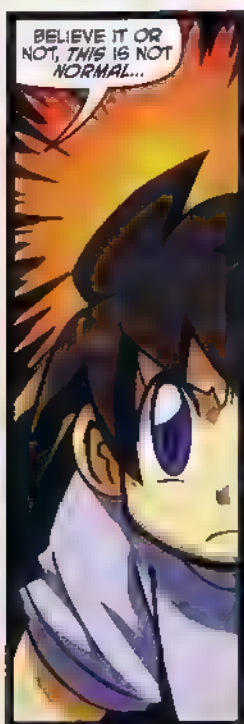
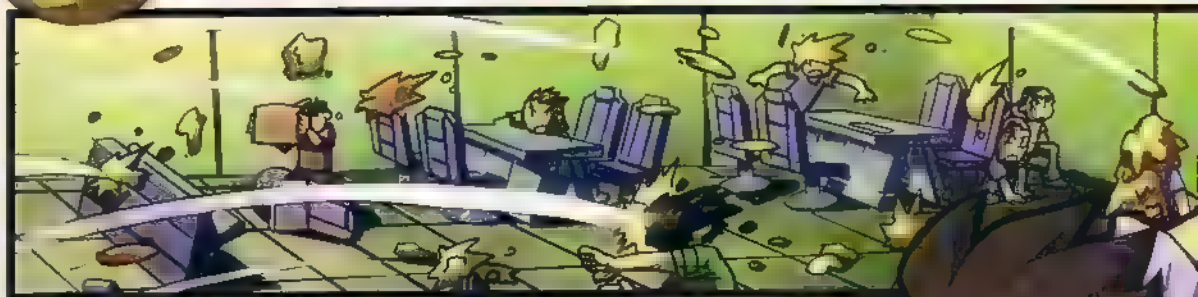
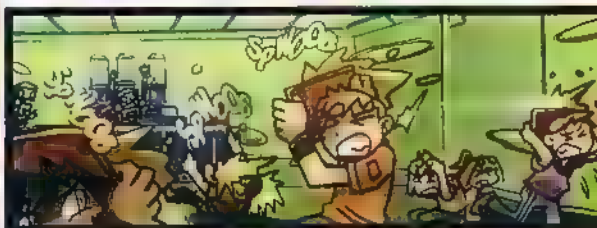
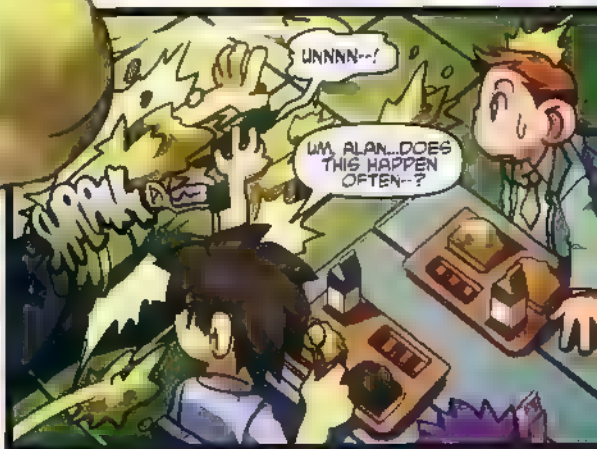
SHHH...



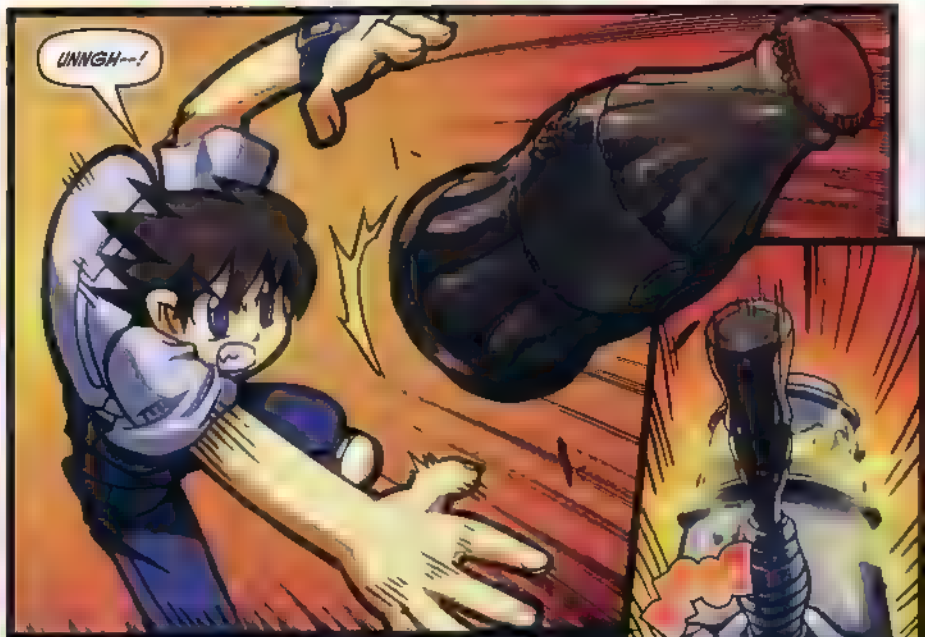
UM... POTATOES PLEASE...









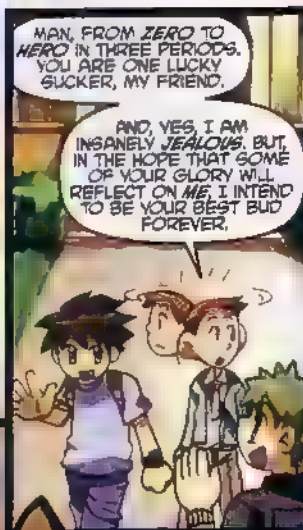






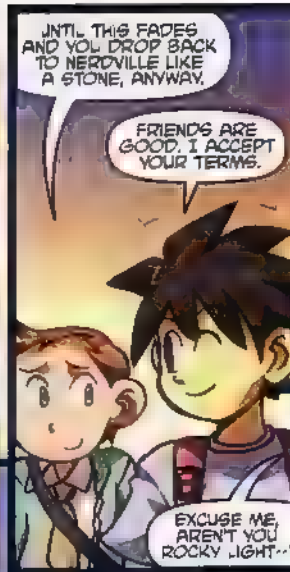
TERRIFIC JOB, ROCKY.

GLAD YOU'RE HERE, PAL!



MAN, FROM ZERO TO HERO IN THREE PERIODS. YOU ARE ONE LUCKY SUCKER, MY FRIEND.

AND, YES, I AM INSANELY JEALOUS, BUT, IN THE HOPE THAT SOME OF YOUR GLORY WILL REFLECT ON ME, I INTEND TO BE YOUR BEST BUD FOREVER.



UNTIL THIS FADES AND YOU DROP BACK TO NERDVILLE LIKE A STONE, ANYWAY.

FRIENDS ARE GOOD. I ACCEPT YOUR TERMS.

EXCUSE ME, AREN'T YOU ROCKY LIGHT-?



I JUST WANTED TO SAY THAT WHAT YOU DID WAS VERY COOL...AND VERY BRAVE.

JM...WELL...  
JH...YEAH...

HEY CHELSEA... THAT'S MY BEST BUD, YOU KNOW.



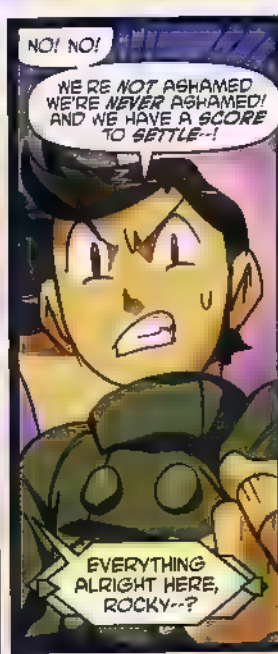
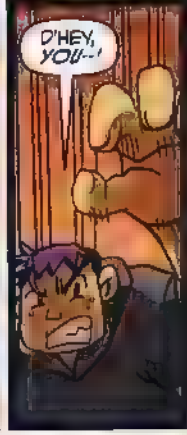
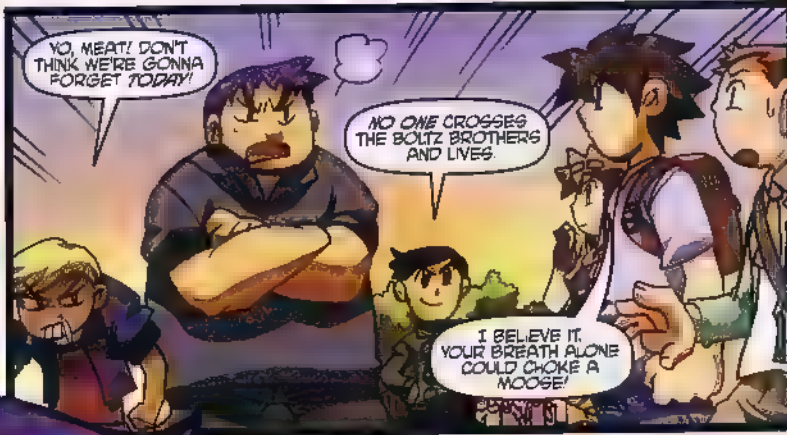
ANYWAY WE'RE IN BIG 1 TOGETHER, AND I THOUGHT WE COULD BE LAB PARTNERS...?

WHOA, SCHOOL IS MUCH COOLER THAN I EXPECTED...

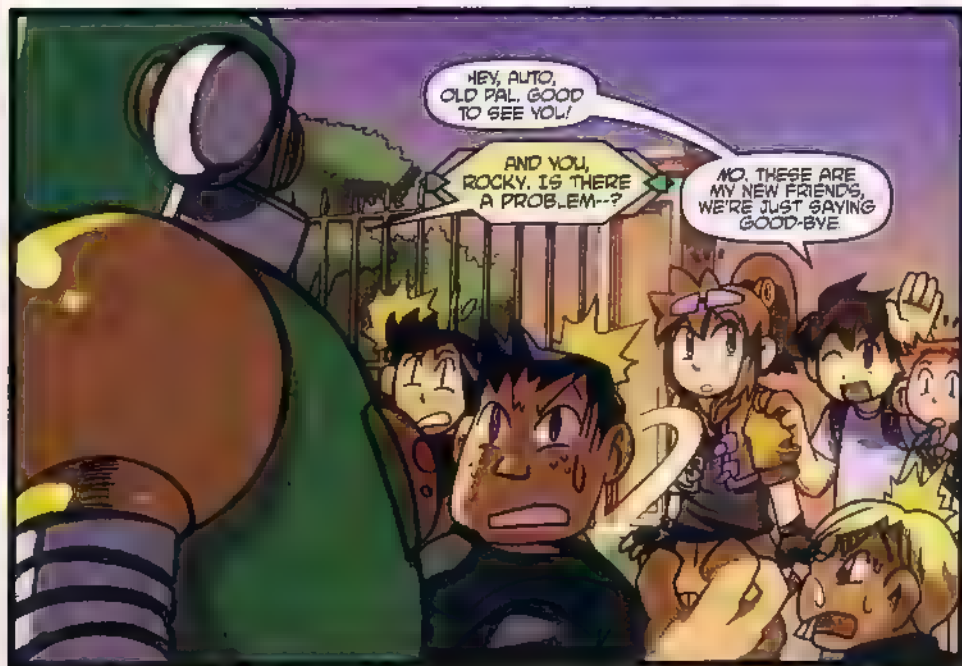
AND YOU BOTH SHOULD SIT AT OUR LUNCH TABLE...







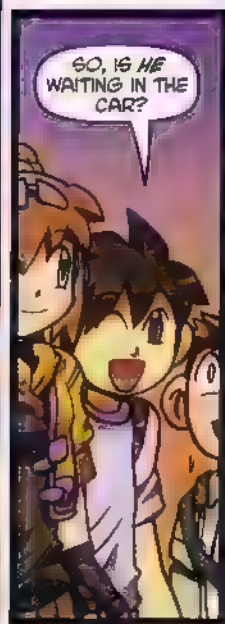




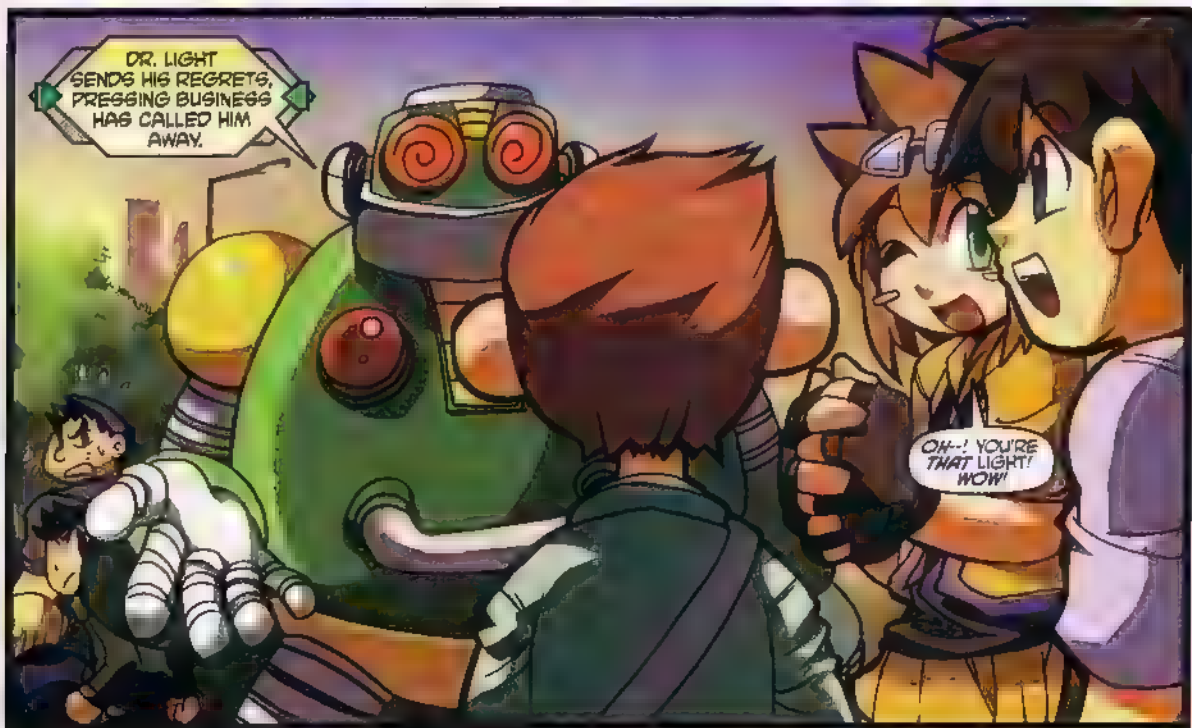
HEY, AUTO,  
OLD PAL. GOOD  
TO SEE YOU!

AND YOU,  
ROCKY. IS THERE  
A PROBLEM--?

NO. THESE ARE  
MY NEW FRIENDS,  
WE'RE JUST SAYING  
GOOD-BYE

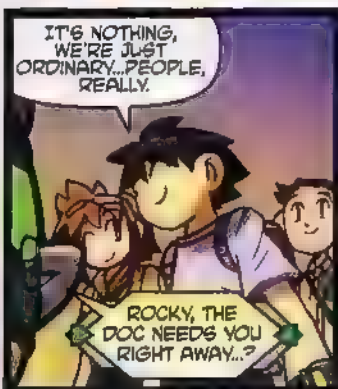


GO, IS HE  
WAITING IN THE  
CAR?



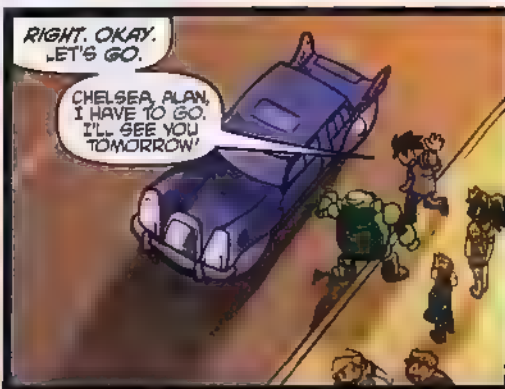
DR. LIGHT  
SENDS HIS REGRETS,  
PREGGING BUSINESS  
HAS CALLED HIM  
AWAY.

OH--! YOU'RE  
THAT LIGHT!  
WOW!



IT'S NOTHING,  
WE'RE JUST  
ORDINARY...PEOPLE,  
REALLY.

ROCKY, THE  
DOC NEEDS YOU  
RIGHT AWAY..?



RIGHT, OKAY.  
LET'S GO.

CHELSEA, ALAN,  
I HAVE TO GO.  
I'LL SEE YOU  
TOMORROW!



BYE...

MY BEST BUD,  
DID I MENTION  
THAT?



YET ANOTHER OF DR. LIGHT'S SYSTEMS HAS BEEN ATTACKED. THE LIGHT AUTOMATIC TRAFFIC SPEED GOVERNOR™ HAS BEEN OVERRIDDEN AND AN OUT-OF-CONTROL AUTO CHASE IS THREATENING THE CITY!

YOW!

"THE ROBOTIC POLICE FORCE IS CHASING A BANK ROBBER, AND BOTH THE FELON AND THE COP CARS ARE RACING FASTER AND FASTER."

"THE PEOPLE ARE IN GREAT DANGER IF THE SPEED GOVERNOR IS NOT BROUGHT BACK ON LINE AND SOON."

THAT'S WHAT DOC LIGHT IS UP TO RIGHT NOW.

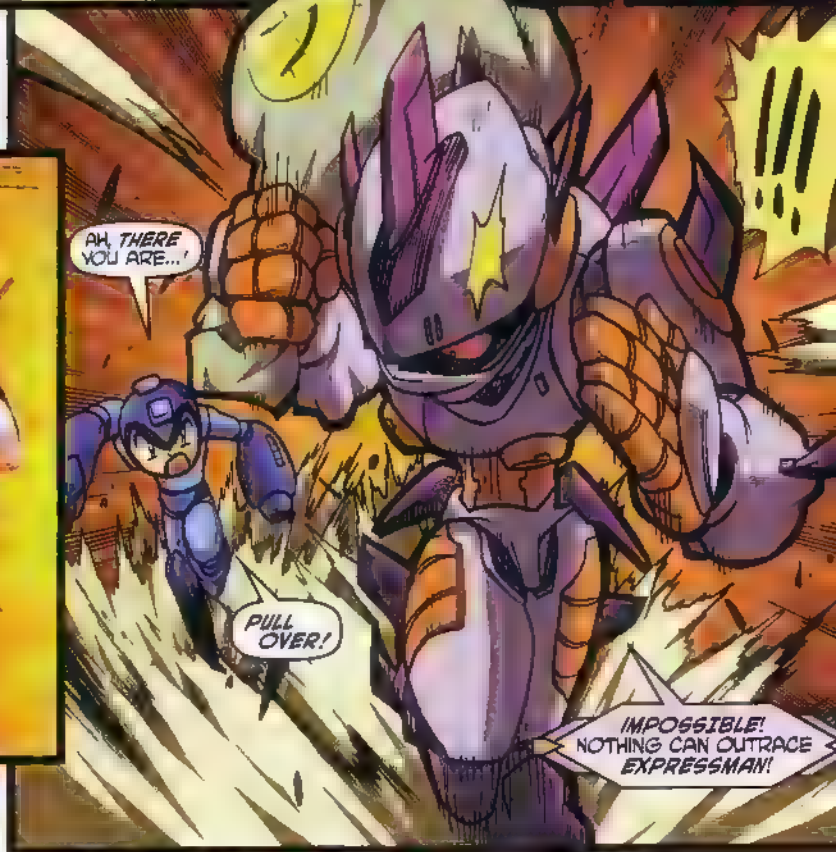
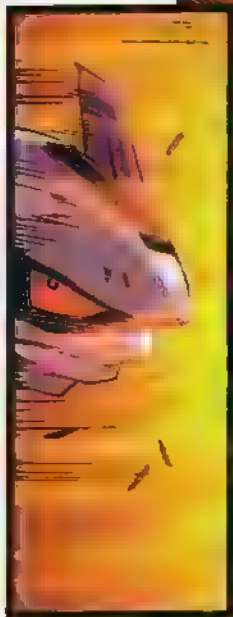
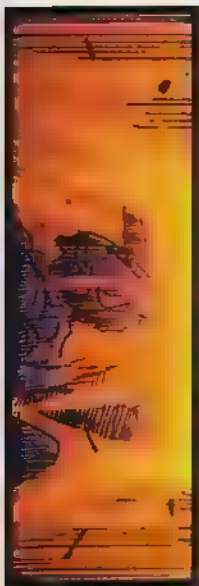
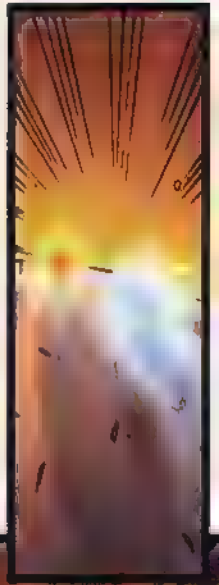
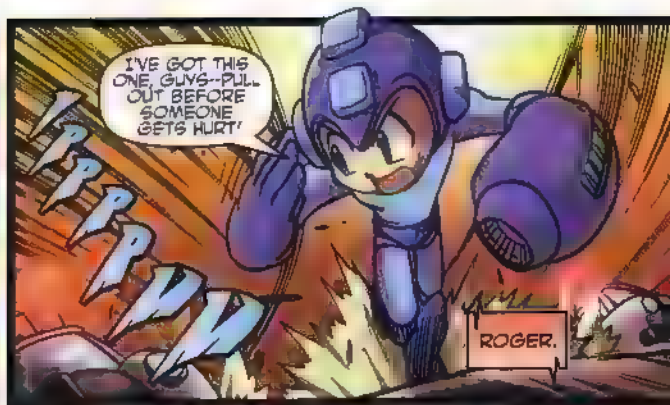
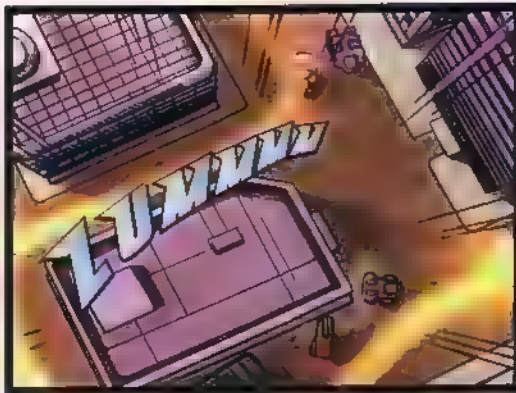
AND ME...?

DOC HOPES YOU CAN STOP THE CHASE.

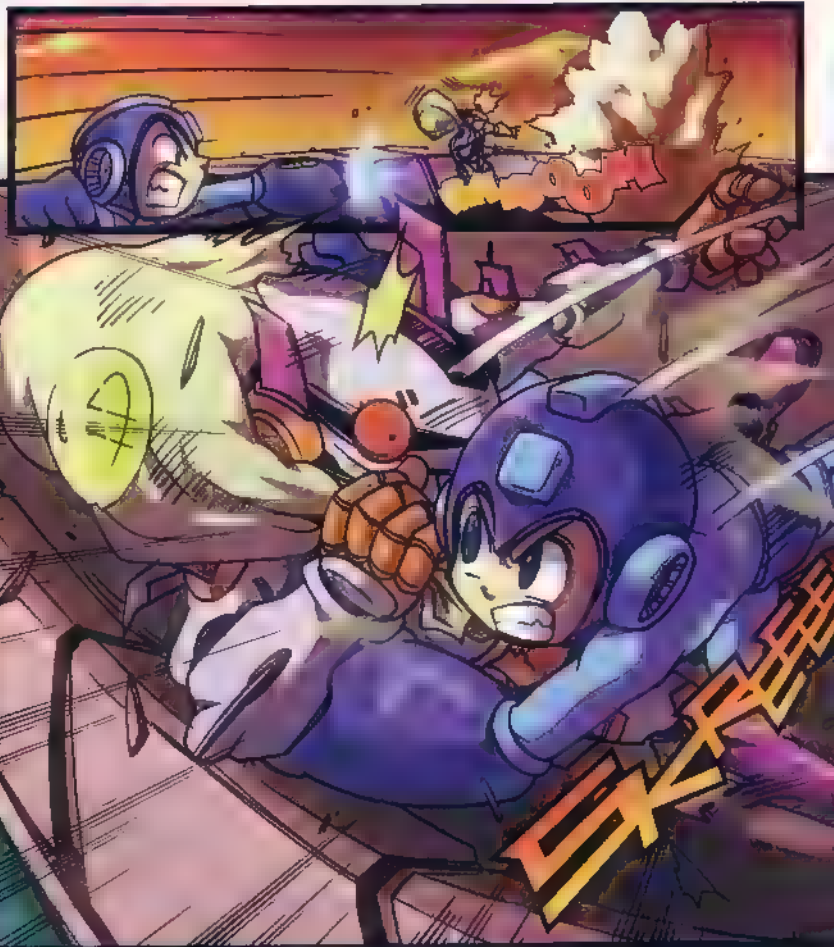
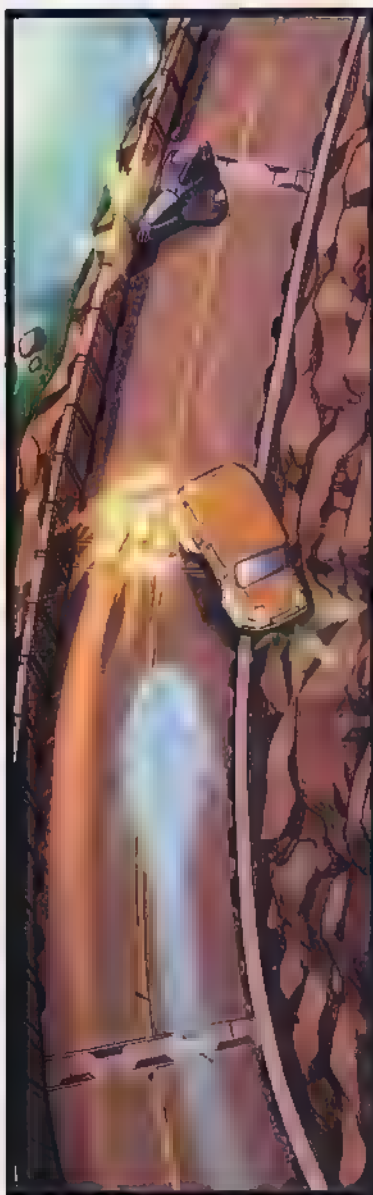
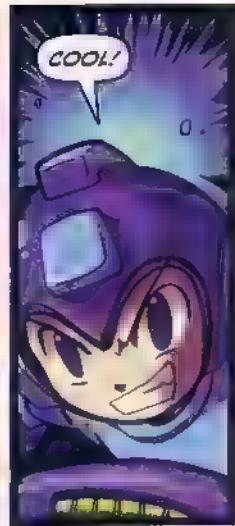
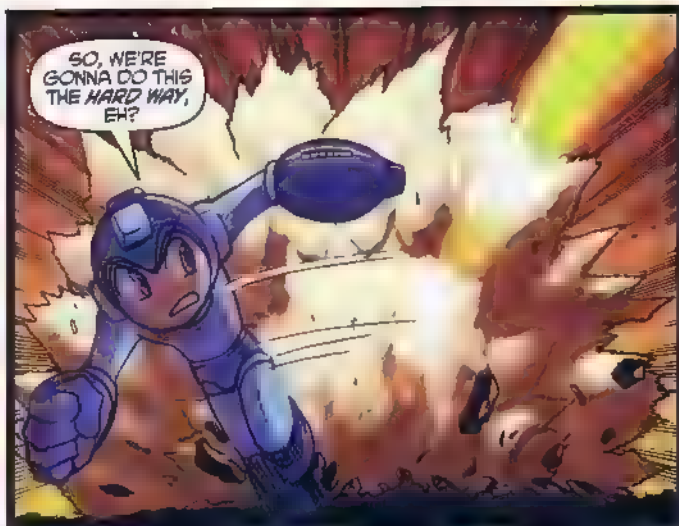
I'M ALREADY THERE.

ODD, THIS MORNING TRAFFIC STOPPED DEAD, NOW IT'S MOVING OUT OF CONTROL. WHAT IS GOING ON?

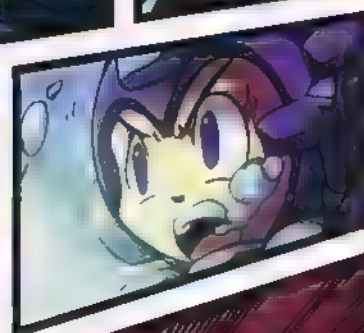
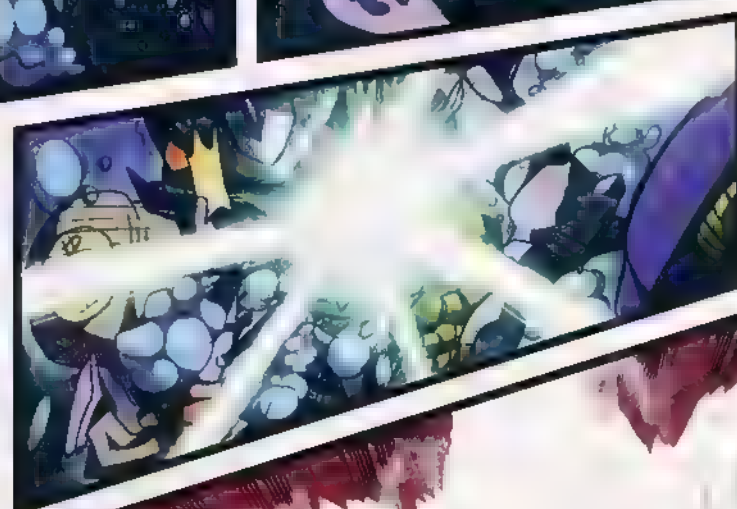
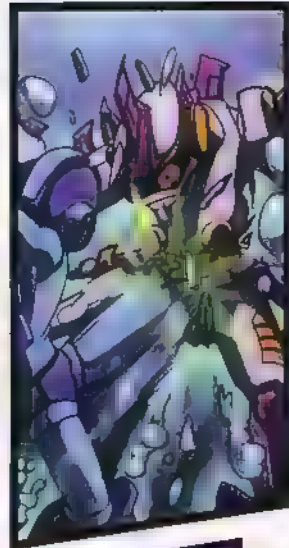
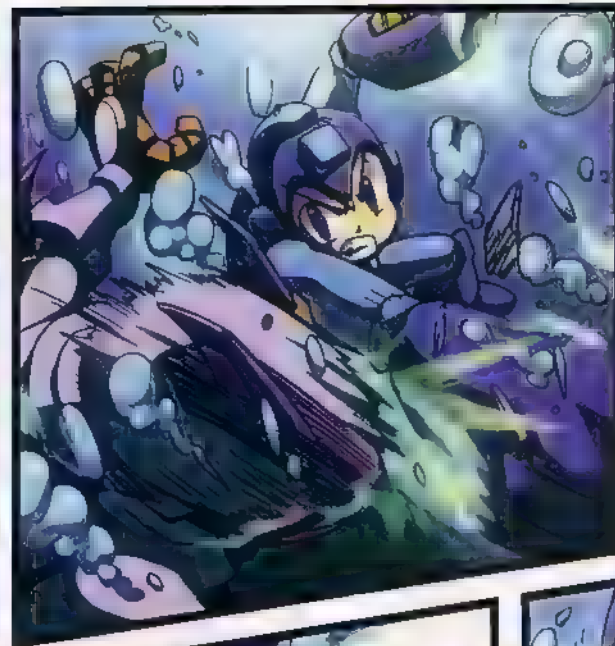
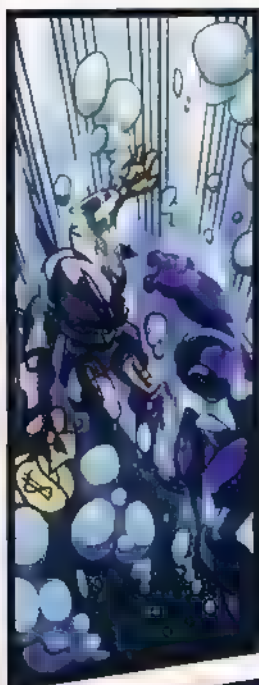




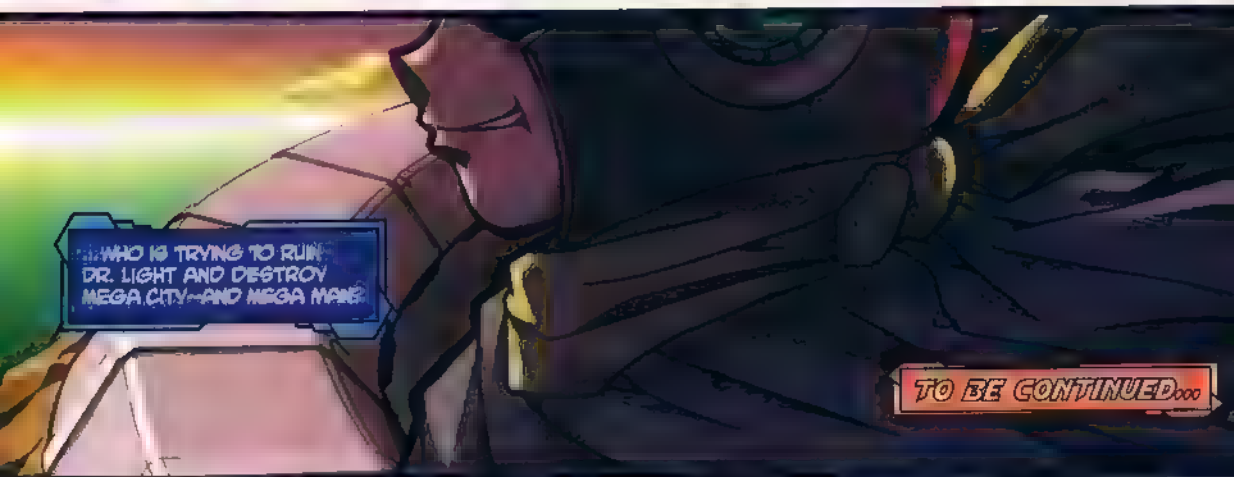
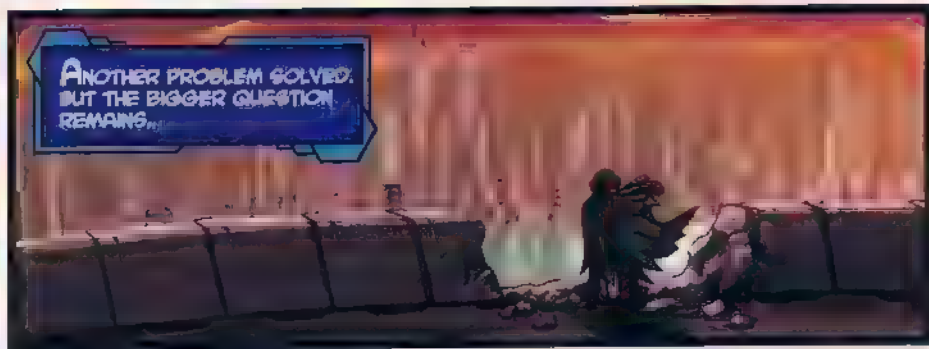
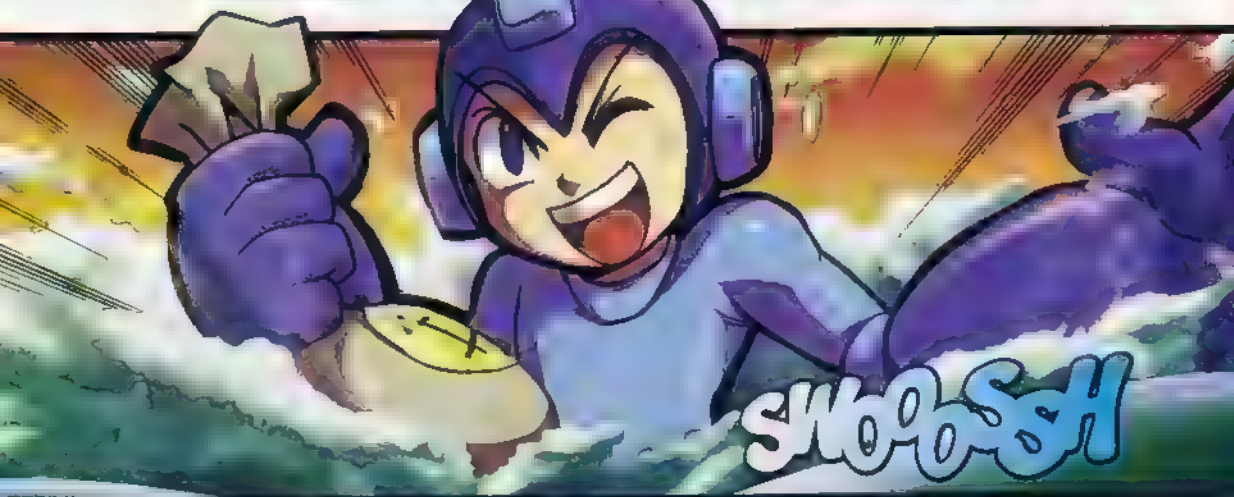
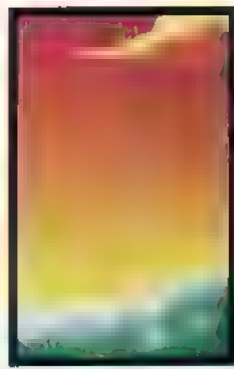
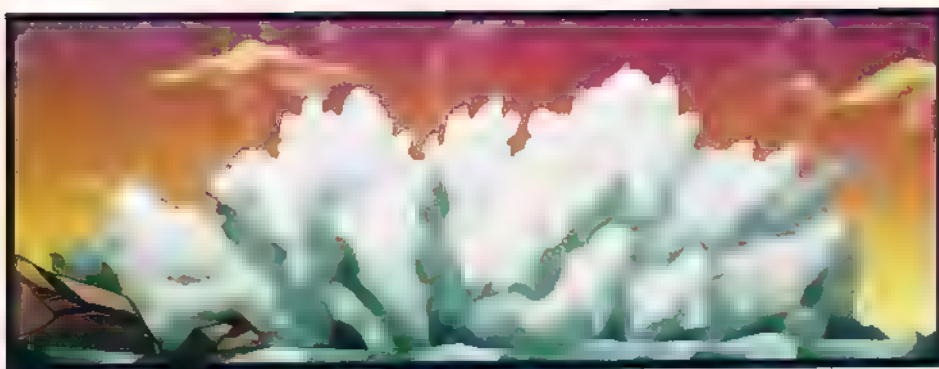












TO BE CONTINUED...

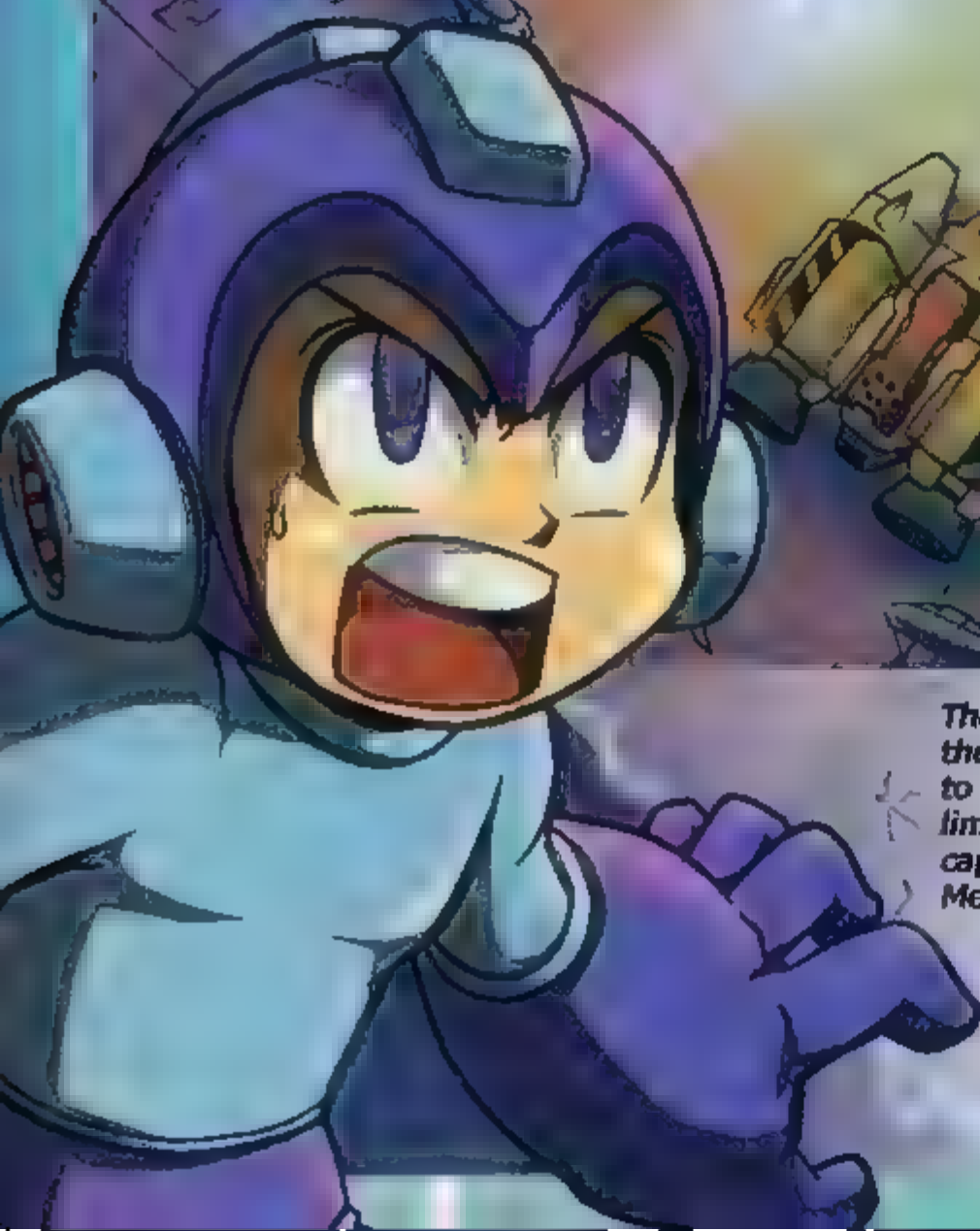


THE ACTION CONTINUES IN

# MEGAMAN<sup>TM</sup>

## ISSUE 2

**MEGA**  
**ACTION!**  
**MEGA**  
**SATISFACTION!**



The strange robotic attacks on the city intensify putting the entire populace at risk. Only Mega Man can stand up to the mechanical menaces, but even he is taxed to his limit by the relentless onslaught. When a robot killer capable of endlessly multiplying itself comes for him Mega Man is in for the fight of his young life.

## NEXT MONTH!



# FROM THE DESK OF... BRIAN AUGUSTYN

## YOUR DW CHECKLIST ☒ SEPTEMBER

NECROWAR #3 ☐

TEENAGE MUTANT  
NINJA TURTLES #4 ☐

TRANSFORMERS #15  
ARMADA ☐

TRANSFORMERS TPB  
ARMADA vol.2 ☐

TRANSFORMERS G1 #6  
VOL.2: "WAR AND PEACE" ☐

TRANSFORMERS #2  
/G.I. JOE ☐

TRANSFORMERS #6  
MORE THAN MEETS THE EYE ☐

SPOTLIGHT MEGA MAN #1 ☐

The legendary video game superstar gets his own series just in time for his highly touted fifteenth anniversary, and just in time to kick off Dreamwave's all-new Capcom comics line!

by Brian Augustyn & Mic Fong

DARKMINOS  
MACROPOLIS VOL. II #1 ☐

The gritty sci-fi crime series that first launched Dreamwave returns!

Can Nagawa avoid the police long enough to catch Macropolis' most sinister serial killer? Can he even stay alive long enough?

by Chris Sarracini  
& Kwang Mook Lim

My mother always wanted me to grow up to take my place as a reliable, serious and sober adult. Imagine her disappointment.

I could have been a lawyer, a bricklayer, a tax accountant, or a fork-lift operator. But NO...I had to turn my adolescent love of comics into a job. I had to become a...comic book writer.

We hear all the time that people should follow their dreams, that folks who love what they do live longer, less-stressed lives. For me, so-far, so-good. I didn't know any kids who wanted to grow up and be CPAs, but I am sure that there are CPAs out there who absolutely love their work. I write comic books, I don't judge other people's jobs.

My mother might blanch to hear me say it, but I may never grow up. I like it just the way things are.

Now though, thanks to Dreamwave, my mom may become even more concerned. It's probably worrisome enough that I spend my time writing stories for what a lot of adults think of as kid's magazines, but now, I'm going to write comics based on children's toys and games. How blessedly juvenile and un-grown-up can you get?

I'm having a blast working with Dreamwave on the adventures of the internationally popular Mega Man, star of animation and video gaming! I'm also having more fun than is healthy writing another great new DW comic, Duel Masters! I love what I do, and I am really getting into these two great new comics. Check them out, we're going to have a great time together, I guarantee.

Now, I know my mom is actually pleased. After all, her oldest child (of seven!) is doing well, being creatively productive and following his dream. She's happy for me, even if I don't make sense to her. She'll also be happy with Dreamwave, I know. Thanks to them, I'm going to live an even longer, much more fun filled life. And get paid for it too.

Let me see a grown-up beat that!

**Brian Augustyn**  
Scriptwriter



## DREAMWAVE STAFF

PRESIDENT PAT LEE  
VP/EDITOR-IN-CHIEF ROGER LEE  
CREATIVE DIRECTOR JAMES McDONOUGH  
ART DIRECTOR BOB RUFFOLO  
DIRECTOR OF MANAGEMENT DEREK CHOO-WING  
DIRECTOR OF FIRST PRODUCTION MATT MOYLAN  
PRE-PRESS/PROJECT MANAGER TED PUN  
PROJECT MANAGER GRAHAM CRUZ  
NEW BUSINESS DEVELOPMENT RICH YOUNG



# MEGA-mail

You've just finished the first issue of Mega Man's brand-spanking-new comics series, and we want to know what you thought of it! Send us your thoughts & questions on Mega's first four-color adventure, as well as your way-cool fan art! In fact, why don't we make a contest out of it?

Whoever sends in the most butt-kicking picture of Mega Man, or your favorite *Mega Man* character, will win a prize pack which includes all 3 versions of *Mega Man* #1 (Mic Fong's cover, Skottie Young's cover, and the Holofoil edition), plus the super rare *Capcom* Promo Poster (featuring Mega Man and the whole *Capcom* crew). So get those pencils out and start doodling. Send your entries to one of the addresses at the bottom of the page. All entries must be received by October 24th, and the winner will be announced in a future issue of *Mega Man*. Good luck! Now on with some letters:

Dear Dreamwave,

I was wondering, is there a way to get a pre-order or subscribe to the Mega Man comics? And another thing...your artwork has Mega Man's eyes as green. It is kind of a mistake. Every other Mega Man character's eyes are green, but the Classic Mega Man's eyes are blue. I just wanted to point that out.

Thanks.  
Danny Henderson

Classic Mega Man's eyes ARE blue, while the *Mega Man X*, *Mega Legends*, and *Mega Man Battle Network* versions are all green. Luckily the good folks at *Capcom* know the little blue guy inside & out, and gave us the full scoop on Mega Man eye color. So, you can now expect Mega's baby blues to actually be blue in all of DW's comics & advertising.

Answering your other question, Dreamwave doesn't currently offer subscriptions, but it is something we'll most likely look into as the company grows.

Dear Dreamwave,

I'm very excited to see you guys doing a Mega Man comic! I'll be sure to read every issue! One question: Are you guys going to make comics based on the Mega Man X series, and when will the first issue of the Rival Schools comics hit shelves? I'll be sure to read every issue, just keep me posted!

One helluva of a fan  
Dmac0424

Look for Batsu, Hinata and the rest of the *Rivals Schools* gang to show up on comic store shelves around mid-2004. As for *Mega Man X*, DW hopes to explore a good chunk of the Mega-multiverse! Keep reading *Wavelengths*, and check out [dreamwaveprod.com](http://dreamwaveprod.com) for 'X'-updates.

Dear Dreamwave,

It's about time someone stepped up to the plate and gave this man (?) an ongoing title, way to go!

I'm greatly pleased that it is you guys. I'm a huge fan of the Transformers titles and have dished out plenty of bucks to purchase the posters that you guys released for the project.

But now Mega Man, there is a GOD!

Will you guys be releasing posters for this title as well? Also, will you guys be releasing titles for the "X" Series, the Battle Network series and the Legends (Neo) series? Please say yes...If not I look forward to a long lasting on-going series.

Take care.  
Cecil Bain

*Capcom* posters are definitely on the way, starting with Pat Lee's take on *Devil May Cry* in December. Look for more *Capcom* posters (which could include *Mega Man* posters) in 2004. As we've said, exploring other versions of Mega Man is definitely in DW's game book, but increased demand could always help put the idea on the fast track. So keep writing in and DEMAND that your favorite Mega-series makes its way to comics!

See you next month Mega-fans!

*Matt!*

Matt Moylan  
Director of Post-Production  
Dreamwave Productions



DW LETTERS

WRITE TO US:  
WAVELENGTHS  
DREAMWAVE PRODUCTIONS  
11 ALLSTATE PARKWAY, SUITE 200  
MARKHAM, ONTARIO  
L3R9T8 CANADA

E-MAIL US:  
WAVELENGTHS@DREAMWAVEPROD.CA

\*LETTERS MAY BE EDITED FOR  
LENGTH AND SPELLING.



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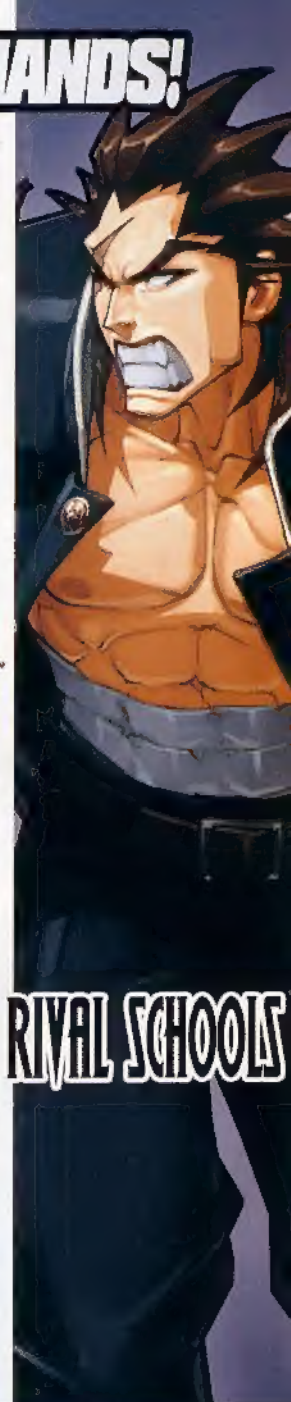
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